# university of the arts london

| JOB DESCRIPTION | |
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| **Job Title**: Lecturer Interaction Design | **Accountable to**: Course Leader MA Interaction Design Communication, Course Leader BA Interaction Design Arts |
| **Contract Length**: Permanent | **Hours per week/FTE**: 1.0 |
| **Salary**: £38,694 - £46,423 | **Grade**: 5 |
| **College/Service**: Design School LCC | **Location**: London College of Communication |

**Purpose of Role:**
To be responsible to the Course Leaders for:

- Developing, with colleagues across both courses, the distinctive and critical approach to interaction design at postgraduate and undergraduate level with a particular focus on emergent technologies, physical computing, and media studies (including moving image, lens culture, performance, and installation arts).
- Undertaking teaching, unit management and curriculum development on the MA Interaction Design Communication and BA Interaction Design Arts.
- Developing Research/Knowledge Exchange/Teaching & Learning projects within the subject specialism of critical and creative responses to emergent socio-technical conditions through innovative research and practice.
- Developing, together with both course teams, innovative and engaging units, lectures and seminars, contributing significantly to course development, assessment and review.
- Contributing to and taking responsibility for the learning, teaching and assessment of students, providing academic and pastoral support as necessary, monitoring student progress and maintaining appropriate records.

**Duties and Responsibilities**
In consultation with academic, administrative, managerial and technical colleagues (as appropriate) to:

*Academic*
*Curriculum Design, Content Organisation and Quality Enhancement*

Responsible for lesson planning, teaching, assessing and contributing to curriculum development and new course initiatives within their area of specialism.

Provides academic support to students, monitoring student progress and attendance and maintaining appropriate records.

Contributes to curriculum development and the regular monitoring and review of courses and the quality of the teaching and learning provision.

*Learning, Teaching and Assessment*

Takes responsibility for the learning, teaching and assessment of students they teach, providing academic and pastoral support as necessary, monitoring student progress and maintaining appropriate records.

Monitors the attendance and performance of students through appropriate systems of tracking and assessment

Contributes to the writing of briefs and teaching and learning materials including course handbooks

*Student Support, Guidance, Progression and Achievement*

Participates in the recruitment, selection, induction and briefing of students in relation to the content and context of the course.

*Entrepreneurship and Enterprise*

Operate in a collegiate manner in liaising with appropriate colleagues (i.e. Course Leaders, Enterprise Units & Development Team) in order to contribute to the income generating and related sponsorship activities of the University and College in areas that are directly related to their Course and areas of specialism.

*Professional*

To have an overview of the admissions process across the College in order to ensure a positive applicant experience.

Contributes to the promotion of the Course at Open Days as well as within and beyond the College

Maintains strong links with related industries and professional bodies, keeping up to date with latest developments in the subject area and maintaining a professional level of expertise in relation to teaching and subject developments in the field

Contributes to the professional and research profile of the Programme and School as an individual and through research groups and / or consultancy projects.

Supports and contributes to the School, Programme, College and University's external profile

Continually updates knowledge of national academic developments and subject knowledge as part of own continuing professional development

Contributes to the exhibition, publication and dissemination of work produced on the course.

**Expectations of all UAL Employees**

- To perform such duties consistent with your role as may from time to time be assigned to you anywhere within the University
- To undertake health and safety duties and responsibilities appropriate to the role
- To work in accordance with the University's Equal Opportunities Policy and the Staff Charter, promoting equality and diversity in your work
- To undertake continuous personal and professional development, and to support it for any staff you manage through effective use of the University's Planning, Review and Appraisal scheme and staff development opportunities
- To make full use of all information and communication technologies in adherence to data protection policies to meet the requirements of the role and to promote organisational effectiveness
- To conduct all financial matters associated with the role in accordance with the University's policies and procedures, as laid down in the Financial Regulations

**Key Working Relationships**: Managers and other staff, and external partners, suppliers etc; with whom regular contact is required.
- Course Leaders
- Colleagues
- External Partners
- Students
- Administrative Staff
- Technical Staff

**Specific Management Responsibilities**

**Budgets**:

**Staff**:

**Other** (e.g. accommodation; equipment):

**Job Title:** Lecturer Interaction Design      **Grade:  5**

| Person Specification | |
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| Specialist Knowledge/ Qualifications | • Relevant undergraduate degree in a field related to critical digital practice and theory in arts and design. <br> • Relevant post-graduate degree in a field related to critical digital practice and theory in arts and design. <br> • PhD desired. <br> • PG Cert or equivalent experience desired. <br> • Knowledge of delivering critical art/design practice and theory curricula within an academic and/or professional environment <br> • Knowledge of subject specific research in an academic environment desired. <br> • Wide ranging and relevant contextual knowledge and its application to practice. <br> • Knowledge of physical computing, installation art (design and build), digital production platforms (such as Ableton Live, Max MSP, Cinema 4D, Blender etc), and their application in creative contexts. |
| Relevant Experience | • Experience of teaching, learning and assessment of critical and/or digital project work at postgraduate degree level. <br> • Development and delivery of taught workshops in relevant techniques and processes <br> • Experience of assessment and associated administration of postgraduate students in a creative context. <br> • Development of brief and assessment tasks appropriate to course units. |
| Communication Skills | • Communicates effectively orally and in writing adapting the message for a diverse audience in an inclusive and accessible way <br><br> • Uses appropriate levels of IT skills to enable best use of available information and communication to support learning and organisational effectiveness as necessary for the post. |
| Research, Teaching and Learning | Applies innovative approaches in teaching, learning or professional practice to support excellent teaching, pedagogy and inclusivity |
| | Applies own research to develop learning and assessment practice |
| Professional Practice | Contributes to advancing professional practice/research or scholarly activity in own area of specialism |
| Planning and managing resources | Plans, prioritises and manages resources effectively to achieve long term objectives |

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| Teamwork | Works collaboratively in a team and where appropriate across or with different professional groups |
| Student experience or customer service | Builds and maintains positive relationships with students or customers |
| Creativity, Innovation and Problem Solving | Suggests practical solutions to new or unique problems |

**Last updated:**

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